

Translation Validation for **Synchronous Specification** in the **Signal Compiler**

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Construct a modular translation validation-based verification framework to check the correctness of the synchronous data-flow compiler, *Signal*.

Agenda

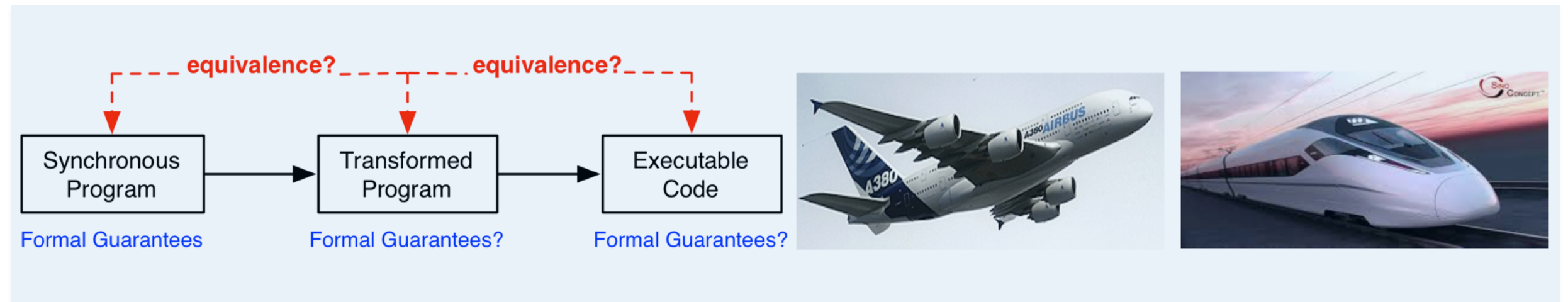
- **Introduction**
 - Motivation
 - Related work
 - Approach
- **Formally verified Signal compiler**
 - Clock semantics preservation
 - Data dependency preservation
 - Value-equivalence preservation
- **Detected bugs**
- **Conclusion**

Motivation

```
int lt(_Bool b, unsigned char c) {  
    return b < c;  
}  
  
int main() {  
    if (!lt(1, 'a'))  
        abort();  
}
```

- GCC compiles `b < c` into `(b == 0) & (c != 0)`
- Program always **aborts**
- ➡ Compilers always might have some **bugs**

Development of critical software



- **Safety requirements** have to be implemented correctly
 - **Formal verification** is applied at **source level** (static analysis, model checking, proof)
 - The **guarantees** are obtained at source program might be **broken** due to the **compiler bugs**
- ➡ Raise awareness about the importance of **compiler verification** in critical software development

Related work on compiler verification

- **SuperTest**: test and validation suite
- **DO-178**: certification standards
- **Astrée**: a static analyzer
- Static analysis of Signal programs for efficient code generation (**Gamatié et al.**)
- Translation validation for optimizing compiler (**Berkeley, US**)
- **CompCert**: a certified C compiler (**Inria, France**)
- Verified LLVM compiler (**Harvard, US**)

Compiler verification

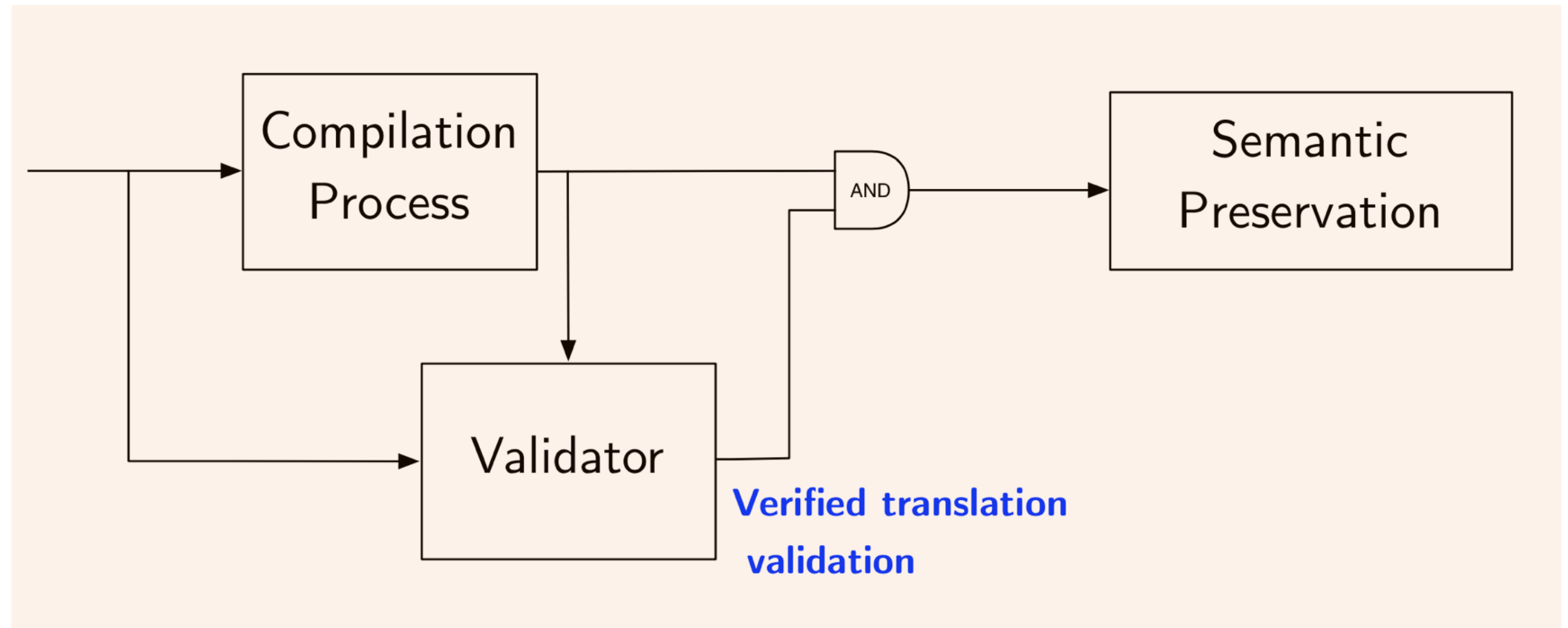
Testing-based approach

- Test and validation suite to verify compilers
- Test suite to qualify the compiler's output

Formal method-based approach

- Formal verification of compilers
- Formal verification of compiler's output
- Translation validation to check the correctness of the compilation

Translation validation



- Takes the source and compiled programs as input
- Checks that the source program semantics is preserved in the compiled program

Translation validation: Main components

Model builder

- Defines **common semantics**
- Captures the semantics of the source and compiled programs

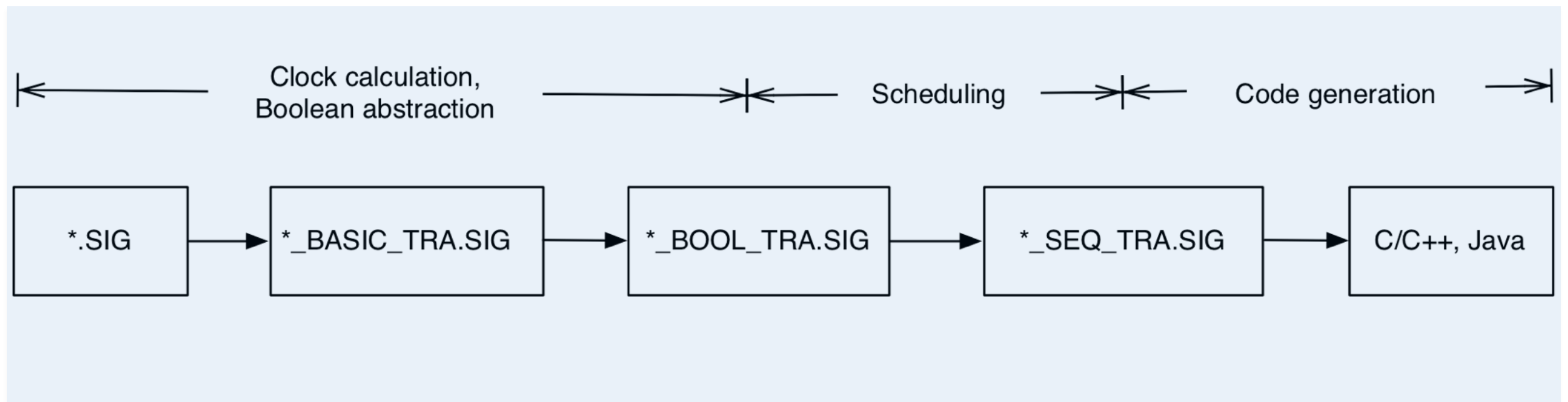
Analyzer

- Formalizes the notion of “**correct implementation**”
- Provides an automated **proof method**
- Generates a **proof scripts** or a **counter-example**

Translation validation: Features

- **Avoiding redoing** the proof with changes of compiler
- **Independence** of how the compiler works
- **Less to prove** (in general, the validator is much more simple than the compiler)
- Verification process is **fully automated**

Signal compiler



- Syntax and type checking
- Clock analysis
- Data dependency analysis
- Executable code generation

Objective

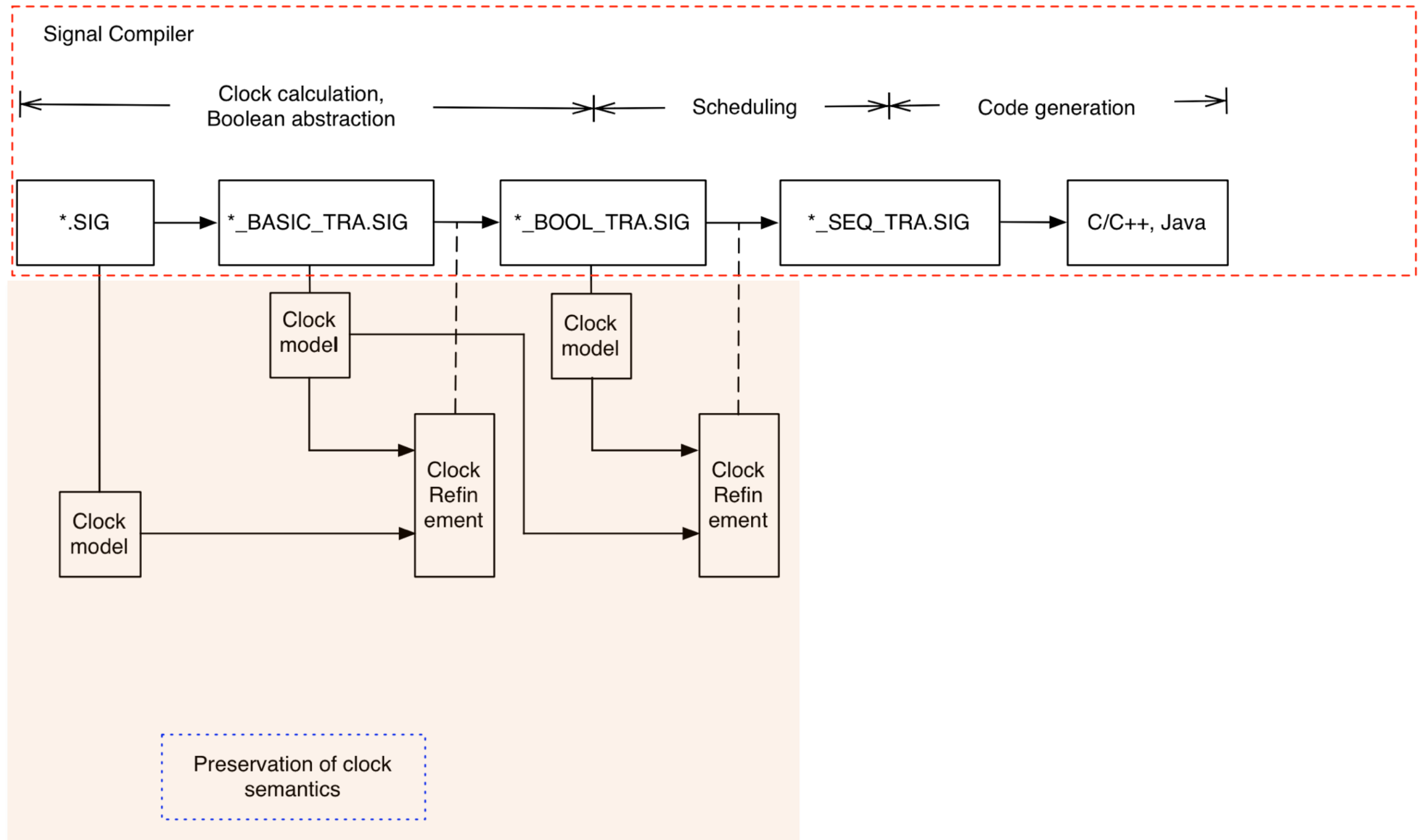
A method to formally verify the Signal compiler that satisfies:

- **Light weight**
- **Scalable**: deals with **500K** lines of code of the implementation
- **Modularity**
- **Accuracy**: the proof is separated w.r.t the data structure (**clock**, **data dependency**, **value-equivalence**)

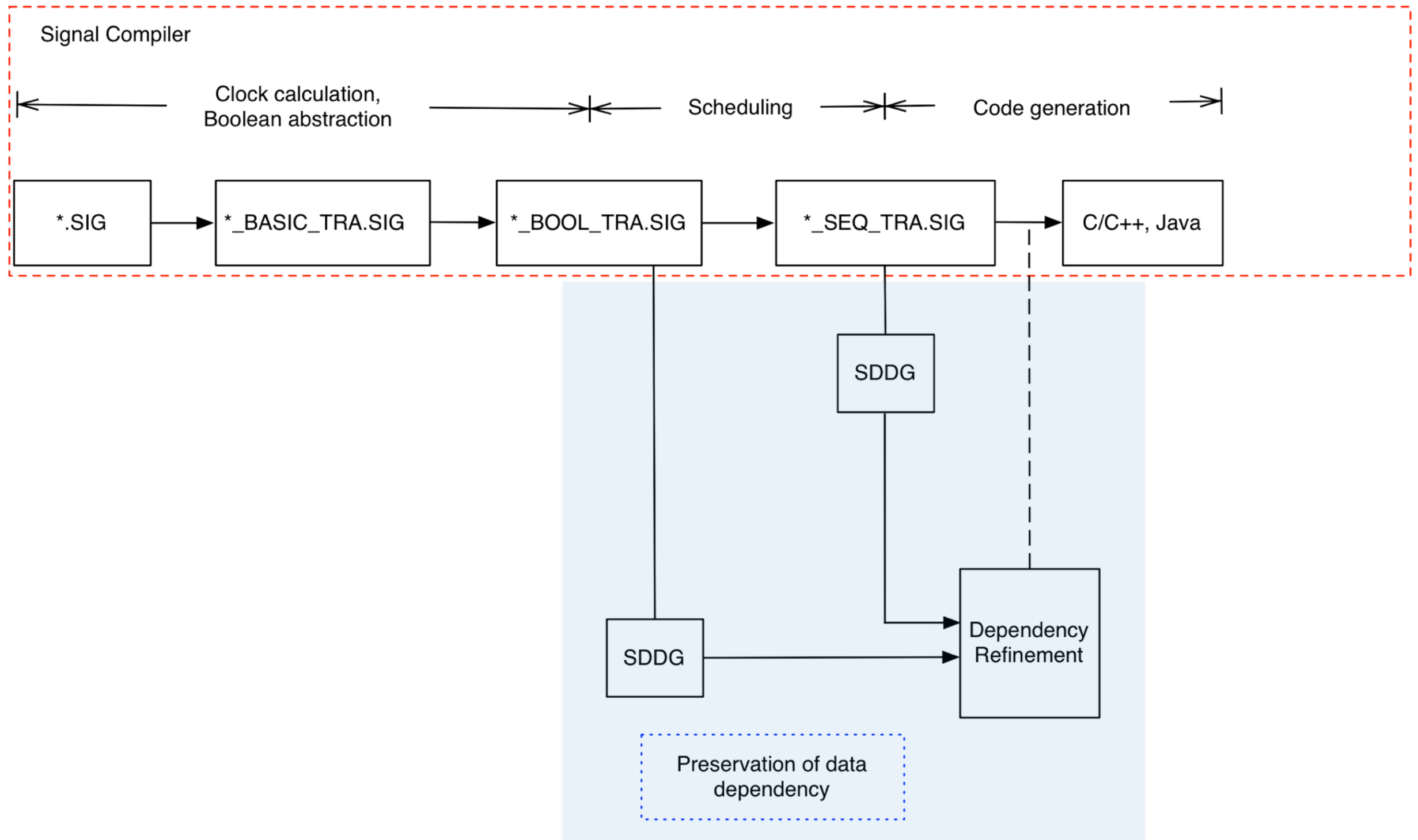
Approach

- Adopt **translation validation** approach
- Prove the **correctness of each phase** w.r.t the data structure carrying the semantics relevant to that phase
- **Decompose** the preservation of the semantics into the preservation of **clock semantics**, **data dependency**, and **value-equivalence**

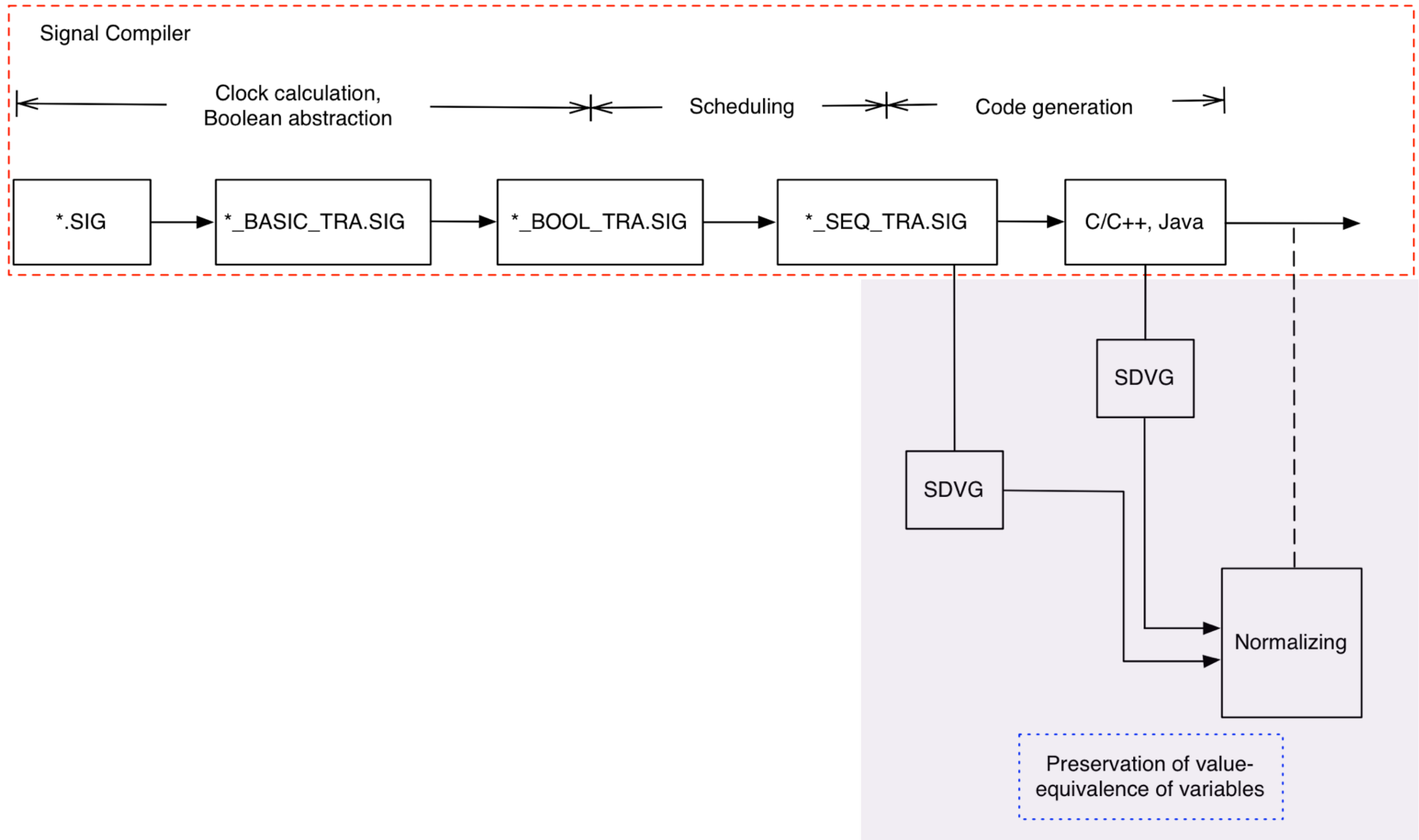
Formally verified Signal compiler



Formally verified Signal compiler



Formally verified Signal compiler



Signal language

- **Signal** x : sequences $x(t), t \in \mathbb{N}$ of typed values (\perp is absence)
- **Clock** C_x of x : instants at which $x(t) \neq \perp$
- **Process**: set of equations representing relations between signals
- **Parallelism**: processes run concurrently
- Example: $y := x + 1, \forall t \in C_y, y(t) = x(t) + 1$
- Other languages: **Esterel**, **Lustre**, **Scade**, ...

Primitive operators

- **Stepwise functions:** $y := f(x_1, \dots, x_n)$

$$\forall t \in C_y, y(t) = f(x_1(t), \dots, x_n(t)), C_y = C_{x_1} = \dots = C_{x_n}$$

- **Delay:** $y := x \$1 \text{ init } a$

$$y(t_0) = a, \forall t \in C_x \wedge t > t_0, y(t) = x(t_-), C_y = C_x$$

- **Merge:** $y := x \text{ default } z$

$$y(t) = x(t) \text{ if } t \in C_x, y(t) = z(t) \text{ if } t \in C_z \setminus C_x,$$

$$C_y = C_x \cup C_z$$

Primitive operators

- **Sampling:**

$$y := x \text{ when } b$$

$$\forall t \in C_x \cap C_b \wedge b(t) = \text{true}, y(t) = x(t), C_y = C_x \cap [b]$$

- **Composition:**

$$P_1 | P_2$$

Denotes the parallel composition of two processes

- **Restriction:**

$$P \text{ where } x$$

Specifies that x as a local signal to P

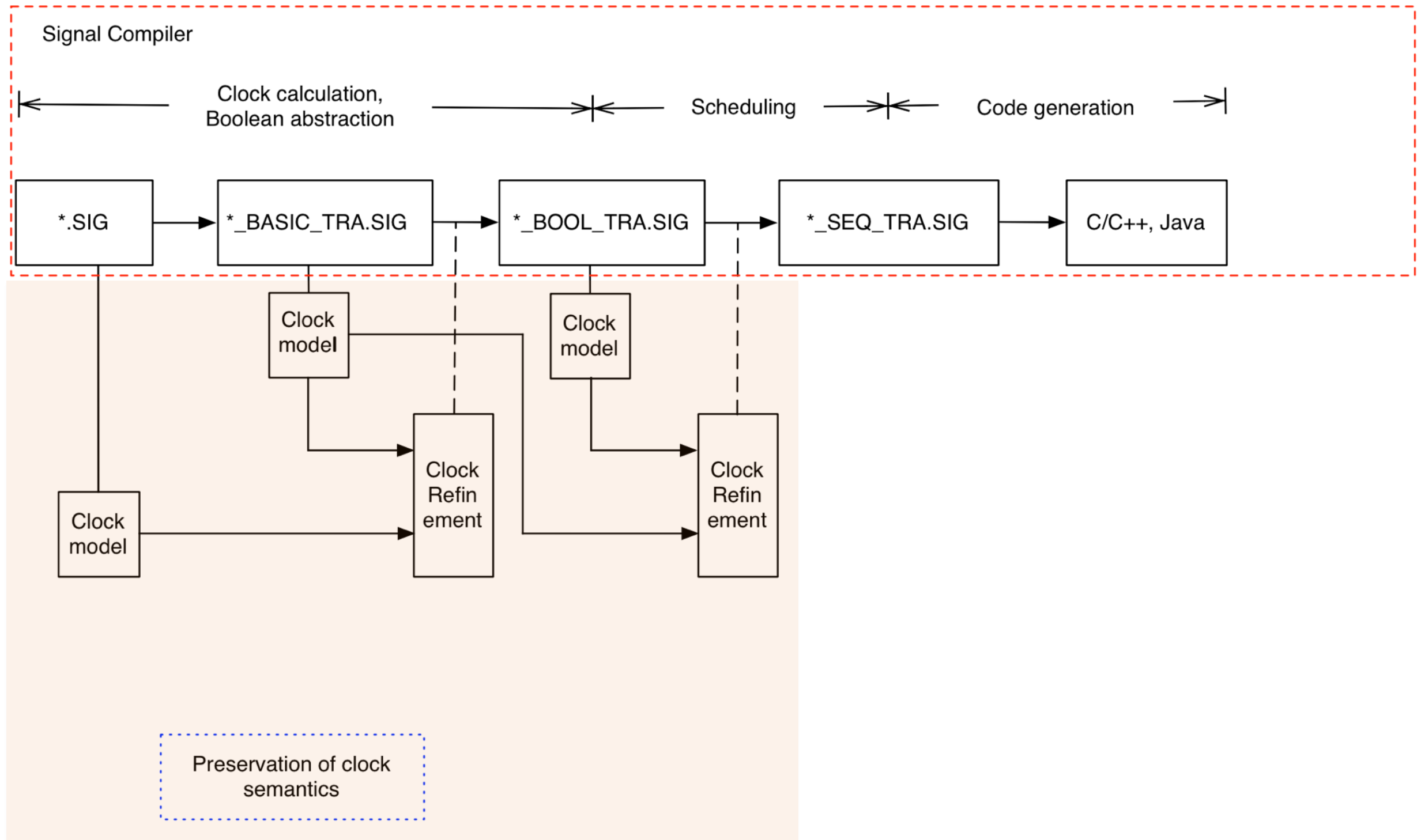
Example

```
process DEC=
(? integer FB;! integer N) /* IO signals */
(| FB ^= when (ZN<=1)
| N := FB default (ZN-1) /* equations */
| ZN := N$1 init 1 /* order does not matter */
|)
where integer ZN end; /* local signals */
```

- Emits a sequence of values $FB, FB - 1, \dots, 1$
- Execution traces

t	t_0	t_1	t_2	t_3	t_4	t_5	t_6	...
FB	6	\perp	\perp	3	\perp	\perp	2	...
ZN	1	6	5	4	3	2	1	...
N	6	5	4	3	2	1	2	...

Preservation of clock semantics



Clock model

Encodes the clock

$$\phi(b := b_1 \text{ and } b_2) = (\hat{b} \Leftrightarrow \hat{b}_1 \Leftrightarrow \hat{b}_2) \wedge (\hat{b} \Rightarrow (\tilde{b} \Leftrightarrow \tilde{b}_1 \wedge \tilde{b}_2))$$

Uninterpreted functions

Encodes the value

$$\phi(e := e_1 + e_2) = (\hat{e} \Leftrightarrow \hat{v}_+^i \Leftrightarrow \hat{e}_1 \Leftrightarrow \hat{e}_2) \wedge (\hat{e} \Rightarrow (\tilde{e} = \tilde{v}_+^i))$$

Clock model of P

$$\Phi(P) = \bigwedge_{i=1}^n \phi(eq_i)$$

Clock refinement

- **Clock event:** A clock event is an interpretation over X . The set of clock events denoted by $\mathcal{E}c_X$
- **Clock trace:** A clock trace $T_c : \mathbb{N} \longrightarrow \mathcal{E}c_X$ is a chain of clock events. The concrete clock semantic of $\Phi(P)$ is a set of clock trace denoted by $\Gamma(\Phi(P))_{\setminus X}$
- **Clock refinement:** $\Phi(C) \sqsubseteq_{clk} \Phi(A)$ on X iff
$$\forall X.T_c.(X.T_c \in \Gamma(\Phi(C))_{\setminus X} \Rightarrow X.T_c \in \Gamma(\Phi(A))_{\setminus X})$$

Proof method

- Define a **variable mapping** $\widehat{X}_A \setminus \widehat{X}_{IO} = \alpha(\widehat{X}_C \setminus \widehat{X}_{IO})$
- Given α , prove $\Phi(C) \sqsubseteq_{clk} \Phi(A)$ on X_{IO}

Premise

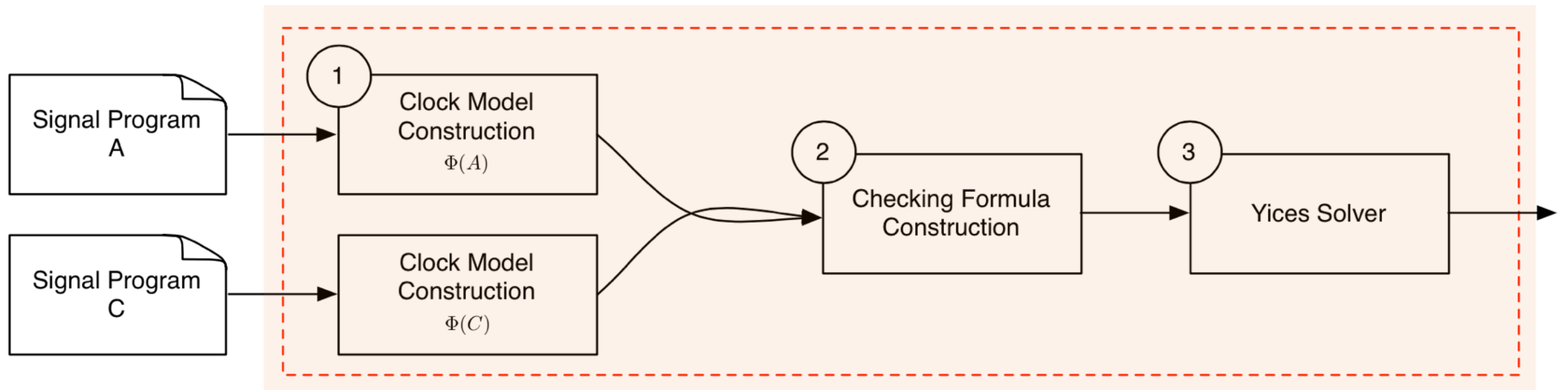
$$\widehat{X}_A \setminus \widehat{X}_{IO} = \alpha(\widehat{X}_C \setminus \widehat{X}_{IO})$$

$$\forall \hat{I} \text{ over } \widehat{X}_A \cup \widehat{X}_C. (\hat{I} \models \Phi(C) \Rightarrow \hat{I} \models \Phi(A))$$

Conclusion

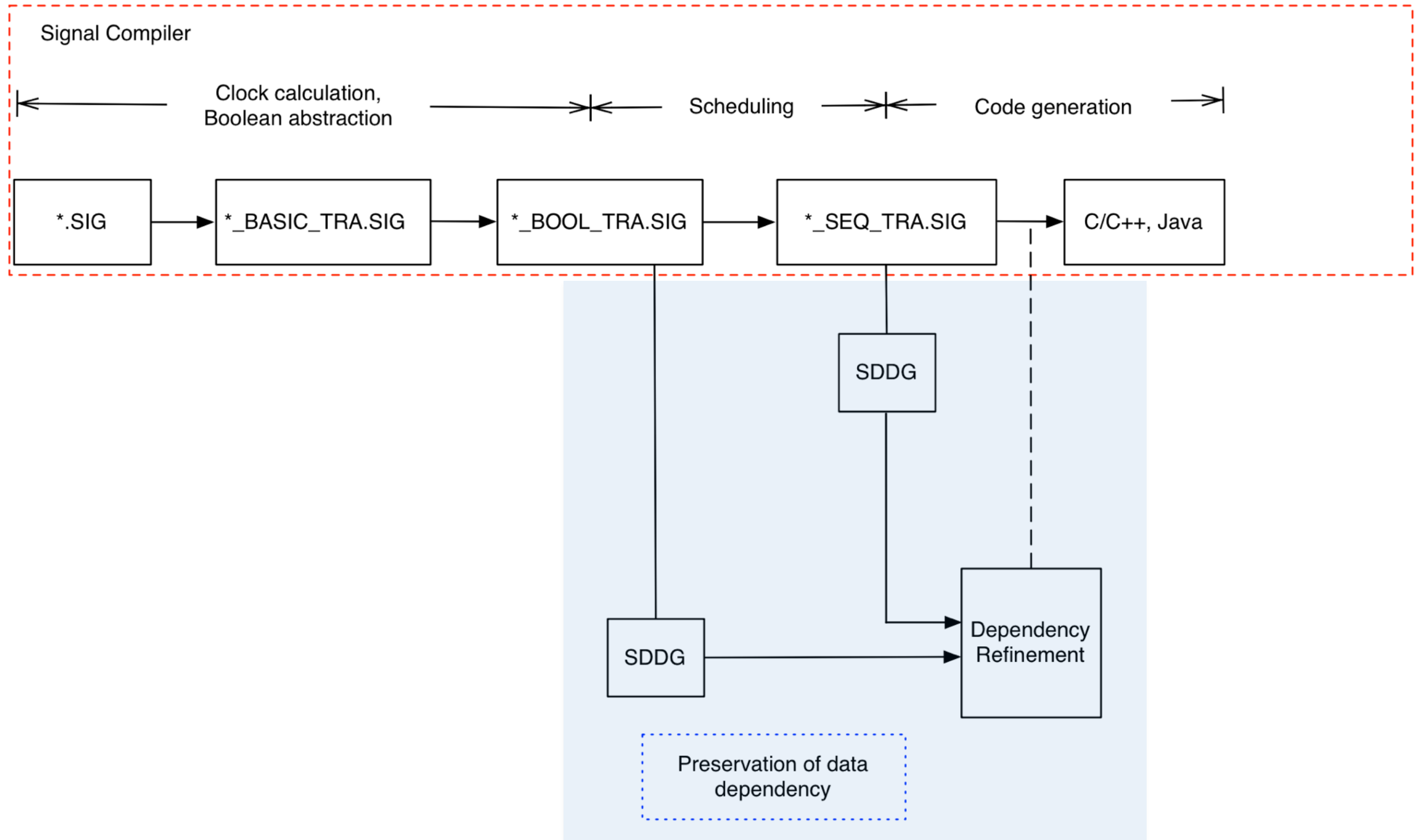
$$\Phi(C) \sqsubseteq_{clk} \Phi(A) \text{ on } X_{IO}$$

Implementation with SMT



- **Construct** $\Phi(A)$ and $\Phi(C)$
- **Establish** $\varphi = \Phi(C) \wedge \widehat{X}_A \setminus \widehat{X}_{IO} = \alpha(\widehat{X}_C \setminus \widehat{X}_{IO}) \Rightarrow \Phi(A)$
- Check the **validity** $\models \varphi$

Preservation of data dependency



Synchronous data-flow dependency graph (SDDG)

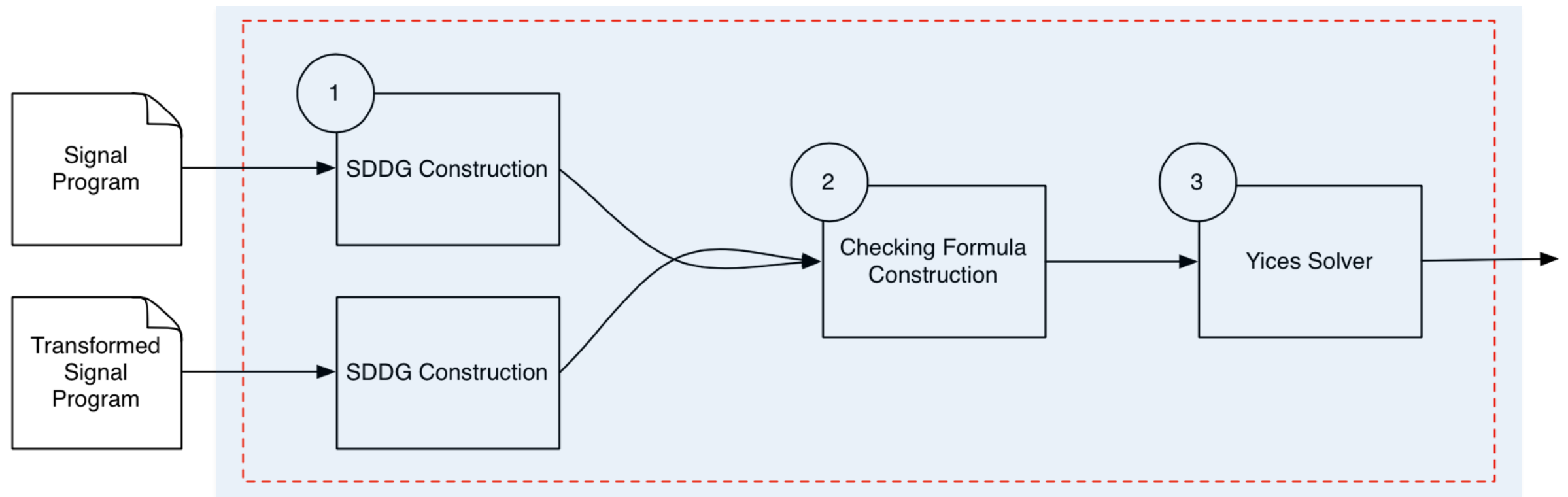
- Data **dependency** is represented as a **labeled directed graph**
- **Nodes** are signals or clocks
- **Edges** express the dependencies among signals and clocks
- **Clock constraints** are first-order logic formulas to label the edges
- A dependency is **effective** iff its clock constraint has the value **true**

Dependency refinement

SDDG(C) is a **dependency refinement** of SDDG(A) if:

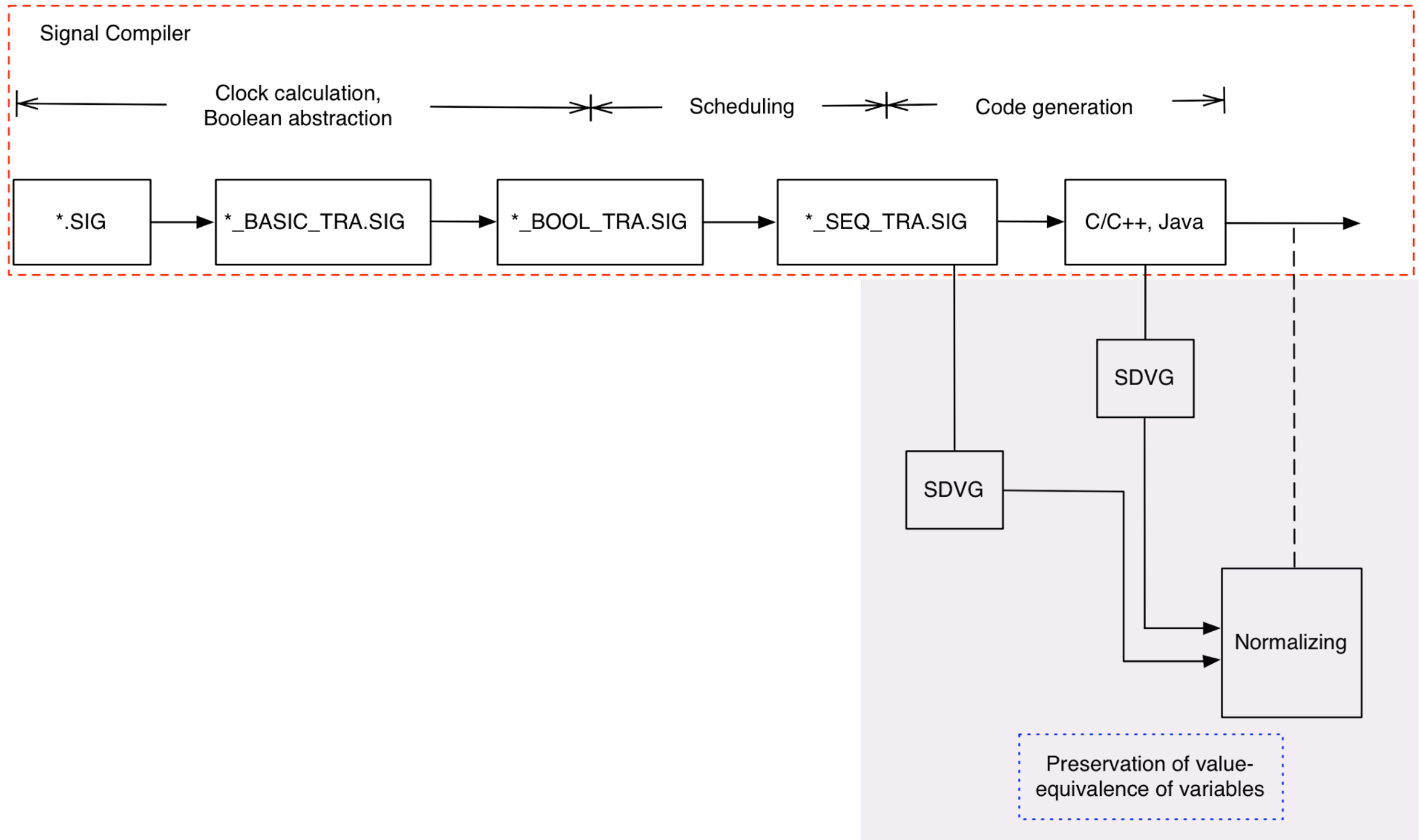
- For every path **dp₁** in SDDG(A), there exists a path **dp₂** in SDDG(C) such that **dp₂** is a **reinforcement** of **dp₁**
- For every path in **dp₁** SDDG(A), for any path **dp₂** in SDDG(C), **dp₂** is **deadlock-consistent** with **dp₁**

Implementation with SMT



- **Construct** SDDG(A) and SDDG(C)
- **Establish** the formulas for checking the **reinforcement** and **deadlock-consistency**
- Check the **validity** of the checking formulas

Preservation of value-equivalence



Synchronous data-flow value-graph (SDVG)

- Signal and clock **computation** is represented as a **labeled directed graph**
- **Nodes** are clocks, signals, variables, operators, or gated -node function
- **Edges** describe the computation relation between the nodes
- The computation of both **Signal** program and **generated C code** is represented by a **shared** graph

SDVG translation validation: Normalizing

Objective

- Prove that for every output signal x and its corresponding variable x^c , they have the same value

Principle

- Define a set of **rewrite rules**
- Apply the rewrite rules to each **graph node** individually
- When there is no more rules can be applied to resulting graph, **maximized** the **shared** nodes
- **Terminate** when there exists no more sharing or rewrite rules can be applied

Detected bugs: Multiple constraints on a clock

```
// P.SIG
| x ^= when (y <= 9)
| x ^= when (y >= 1)
// P_BASIC_TRA.SIG
...
| CLK_x := when (y <= 9)
| CLK := when (y >= 1)
| CLK_x ^= CLK
| CLK ^= XZX_24
...
// P_BOOL_TRA.SIG
...
| when Tick ^= C_z ^= C_CLK
| when C_z ^= x ^= z
| C_z := y <= 9
| C_CLK := y >= 1
...
```

Cause: The synchronization between CLK and XZX_24

In P_BASIC_TRA, x might be absent when XZX_24 is absent, which is not the case in P and P_BOOL_TRA

XZX_24 is introduced without declaration

Detection:

$$\Phi(\text{P_BOOL_TRA}) \not\sqsubseteq_{clk} \Phi(\text{P_BASIC_TRA})$$

Detected bugs: XOR operator

```
// P.SIG
| b3 := (true xor true)
      and b1
// P_BASIC_TRA.SIG
...
| CLK_b1 := ^b1
| CLK_b1 ^= b1 ^= b3
| b3 := b1
...
```

Cause: wrong implementation of XOR operator

In P_BASIC_TRA, **true xor true** is **true**

Detection:

$$\Phi(\text{P_BASIC_TRA}) \not\models_{clk} \Phi(\text{P})$$

Detected bugs: Merge with constant signal

```
// P.SIG
| y := 1 default x
// C code
if (C_y)
{
    y = 1; else y = x;
    w_P_y(y);
}
```

Cause: wrong implementation of **merge** operator with **constant signal**

In the generated C code, a syntax error **y = 1; else y = x;**

Detection: when constructing the SDVG graph

Conclusion

A method to formally verify the Signal compiler

- Adopts the **translation validation**
- Is **light-weight, scalable, modular**
- **Separates** the proof into three **smaller** and **independent** sub-proofs: **clock semantic, data dependency**, and **value-equivalence** preservations

Future work

- Fully implementation of the validator: benchmarks and integration into Polychrony toolset
- Extended the proof to use with the other code generation schemes (e.g., modular and distributed code generations)
- Use an SMT solver to reason on the rewrite rules in SDVG transformations

Thank you!